Workshop Call for Participation: Supporting Design Studio Culture in HCI

Eli Blevis

School of Informatics Indiana University 901 East Tenth Street Bloomington IN 47408 USA eblevis@indiana.edu

Youn-kyung Lim

School of Informatics
Indiana University
901 East Tenth Street
Bloomington IN 47408 USA
younlim@indiana.edu

Erik Stolterman

School of Informatics
Indiana University
901 East Tenth Street
Bloomington IN 47408 USA
estolter@indiana.edu

Tracee Vetting Wolf

IBM T.J. Watson Research 1101 Kitchawan Road Yorktown Heights, NY 10598 USA 914 784-7413 tlwolf@us.ibm.com

Keichi Sato

Institute of Design Illinois Institute of Technology 350 North LaSalle Street Chicago IL 60610 USA sato@id.iit.edu

Call for Paricipation

This workshop considers the needs and possibilities for integrating design studio culture within the research, education, and practice of interaction design and HCI. The primary goals of the workshop are (i) to assess the current state of design studio culture within HCI in comparison with other design disciplines, (ii) to invite participants to collaborate on the design of the artifice required to support design studio culture within HCI, and (iii) to aggregate insights from these designs into strategies for the future.

To participate, kindly submit a 2-3 page position paper to the organizers that considers the notion of supporting design studio culture in HCI. You may choose to emphasize research, education, or practice or a combination.

Some of the questions that can guide your position paper submissions include, but are not limited to:

Research

What is design studio culture? How does design studio culture vary from one design discipline to another?

Copyright is held by the author/owner(s).

CHI 2007, April 28 – May 3, 2007, San Jose, USA

ACM 1-xxxxxxxxxxxxxxxxxxxx.

Should HCI community care about design studio culture? How so? How is HCI different? What technologies can scaffold design studio culture? Wikis? Blogs? Social networks? Podcasts?

What are the benefits and limitations of particular technologies for the purpose of creating virtual design studio culture? How can different design disciplines share knowledge and experiences? What is the role and nature of design critique appropos of interaction design?

Practice

How do you make the case for design studio culture at your organization?
How will the design studio culture change your ways of working in your organization based on the reflections from your own experience?
How do you get the facilities and resources to create design studio culture?

Education

How can we create studio culture in HCI programs, even if the physical facilities are not the same as design schools and firms? How do you aculturate students to designerly ways?

How do you get them used to critique?

For more details about this workshop, kindly see the workshop site:

http://www.informatics.indiana.edu/hcid/chi2007/work shop.htm